



# OXFORDSHIRE YOUTH FOOTBALL LEAGUE

## 2020-2021 Season – Information Guides

### Reporting Results via FA Full-Time SMS (2020-2021)

In order to ensure that all match results are submitted on time (and help clubs avoid fines) and to help reduce the amount of manual work by League officials, all results will now be reported via the Full-Time SMS Text Message system.

#### Deadlines



**5.00 pm matchday** - all match results must be sent by replying to the Full-Time SMS Results text (**9.00 pm for midweek matches**).

**6.00 pm Sunday** – all match statistics for weekend matches (played on either Saturday or Sunday) must have been entered in Full-Time (**9.00 pm for midweek matches**).

#### SMS Setup



The League will setup SMS contacts for each team (to a maximum of two people). Normally this would be the manager and one other person, but can be anyone listed as a team admin, as long as they have a mobile number listed in the system. If you wish to change an SMS contact, please let Paul Lyon ([fixtures@oyfl.org.uk](mailto:fixtures@oyfl.org.uk)) know.

#### SMS Text Message

During each game (normally 15 minutes after kick-off), the Full-Time system will send an SMS Text Message to each registered mobile number, reminding them to send in the result of the game.

For example:

FA Full-Time Results: **AB12 v KY12**,  
**Sun 16 Oct 10:30**. Reply **H-A** score:  
e.g. **2-2 3-3 AET 3-1 PENS**

#### Key to highlighted parts of SMS Text Message

**Fixture (home and away teams)**

**Date/time of fixture**

**Format of reply requested**

**Example score (including cup game options)**

The SMS Text Message does look a bit confusing and full of information, but don't worry, sending a response is straightforward.

**DO NOT REPLY UNTIL THE MATCH HAS FINISHED.**



# OXFORDSHIRE YOUTH FOOTBALL LEAGUE

## 2020-2021 Season – Information Guides

### Replying to the SMS Text Message

When the game has finished and before the League result reporting deadline arrives.

**BOTH** home and away clubs should report the score by replying to their message.

Make sure you get the score the correct way round, otherwise the result will be entered in Full-Time incorrectly or may cause a conflict.

### 1. League Games

---

**Result format is always H-A**

Most teams will be able to send a simple reply, giving the score for the game, home team first, away team second, and separated by a hyphen.

For example, if the score was Home 2 Away 1, the reply would be:

2-1

### 2. League Games - multiple team admin

---

If you are responsible for sending results for more than one team, then you will be asked to include a team code (see **Team Codes** section below) to identify the correct fixture/team. The team code will be included in the SMS Text Message (example highlighted in yellow below):

FA Full-Time Results: AB12 v KY12, Sun 16  
Oct 10:30. Reply H-A score and **code AB12**:  
e.g. 2-2 AB12 2-2 AB12 3-3 AET 3-1 PENS

so your reply would be the score (using format H-A) and your team code, for example:

2-1 AB12



# OXFORDSHIRE YOUTH FOOTBALL LEAGUE

## 2020-2021 Season – Information Guides

### 3. Cup Games

---

These games may involve extra time and penalties, and the SMS Text Message shows how this information should be included if appropriate (see green highlighted text below). For example:

FA Full-Time Results: AB12 v  
KY12, Sun 16 Oct 10:30. Reply H-  
A score and code AB12: e.g. 2-2  
AB12 **3-3 AET 3-1 PENS**

When reporting the result for a Cup game, only include the relevant information. For example (again, include the team code if it is requested):

	Submitting score only	Submitting score and team code
result in normal time	2-1	2-1 AB12
result after extra time	2-2 2-3 AET	2-2 AB12 2-3 AET
result after penalties	2-2 3-3 AET 3-1 PENS	2-2 AB12 3-3 AET 3-1 PENS

### 4. Postponements/Abandoned games

---

These are treated the same as normal scores, so you would enter P-P for postponed and A-A for abandoned (plus the team code if requested, as noted above for multiple team admin). For example:

	Submitting score only	Submitting score and team code
postponed game	P-P	P-P AB12
abandoned game	A-A	A-A AB12

### 5. Switched games

---

If a game is switched to your opponent's ground or a neutral ground, please make sure you report the score the correct way round. If you are down as the home side on Full-Time, please put your score first and if you are the away side on Full-Time, please put your score second (irrespective of whether you played at home or away or at a neutral venue).



# OXFORDSHIRE YOUTH FOOTBALL LEAGUE

## 2020-2021 Season – Information Guides

### 6. Trophy Events

---

You may receive SMS Text Messages for Trophy Events – you can ignore ones for U7-U8 Trophy events, but **you must reply to SMS Text Messages for U9, U10 and U11 Trophy event fixtures.**

#### Conflicts

These happen when the two teams enter different results for the same match. This causes extra work for the League and will delay your result appearing, so please make sure you get it right.

If you make a mistake, contact Paul Lyon ([fixtures@oyfl.org.uk](mailto:fixtures@oyfl.org.uk)) urgently with the correct score.

#### Team Codes

Each team has been given a unique three or four alphanumeric code to identify it in the system. For example

AYY9 Abingdon Youth Yellow Under 9s

KY12 Kidlington Youth Under 12s

MS8 Marston Saints Under 8s

#### Important Notes To Remember

Do **NOT** include any extra information in your reply to the SMS text message other than the information requested, as it will cause errors in the Full-Time system.

Do **NOT** try to submit the result before you receive the SMS text message.

If the SMS text message asks for a team code, make sure you add it after the score.

If you update your mobile number, please update your FA record urgently and contact Paul Lyon ([fixtures@oyfl.org.uk](mailto:fixtures@oyfl.org.uk)) or Rob Roslyn ([secretary@oyfl.org.uk](mailto:secretary@oyfl.org.uk)) so they can adjust the SMS when your record has been updated.

Please tell the League if a fixture is incorrect on Full-Time before the game is played. Contact Paul Lyon ([fixtures@oyfl.org.uk](mailto:fixtures@oyfl.org.uk)).

Remember that the SMS score is processed by a computer, so the format needs to be correct.



# OXFORDSHIRE YOUTH FOOTBALL LEAGUE

## 2020-2021 Season – Information Guides

### Frequently Asked Questions (FAQs)

#### **I have not received a text message from Full-Time requesting the result. What do I do?**

Add the result via the Match Statistics screen in Full-Time. Also, check with the League that you are set up to receive the SMS results message.

#### **I have received the SMS text message. Do I have to respond immediately?**

The reply can be sent any time after the final whistle has been blown for the game and before the standard deadline for reporting results. However, if you report the score immediately after the game, then it is one thing less to sort out later.

#### **I have sent in the result by SMS but it has not appeared on Full-Time. Should I send the message again?**

No. There could be a short time delay whilst the system processes all the scores and adds them to the system. Also, there may be a conflict in the system if the scores sent by the two teams are different – this will be resolved by a League Administrator after checking the match statistics.

#### **I am submitting more than one result. How does the system know which game I mean?**

If you are submitting the results for more than one game on the same day, you will need to include the unique team code for your team after the score, e.g. 1-0 SS12. The unique team codes should be in each of the SMS from Full-Time.

#### **I have tried to reply to the SMS but my phone says it is not being delivered. Should I send the message again?**

Yes, you can try again. If you are approaching the reporting deadline and your phone has still not delivered the reply, enter the result via the Match Statistics upload. Please also use this method if your phone is not working or has been lost/stolen (in addition, remember to let us know if you change to a different mobile number going forward).

#### **Does the away side have to reply to the Full-Time SMS?**

Yes, both teams have to text the score for each game to ensure that the score is correct.

#### **What happens if I make a mistake sending the score?**

Let Paul Lyon know of the error, along with the correct score, and it will be updated manually.

#### **What happens if I don't reply to the Full-Time SMS?**

If you don't submit a score (either via the SMS Text Message or to Paul in cases where the SMS message does not arrive) and you have not reported any problems to the League, then your club will be fined for not submitted a result.



# OXFORDSHIRE YOUTH FOOTBALL LEAGUE

## 2020-2021 Season – Information Guides

### What about goal scorers/match reports (U12-U21 only)?

Please do not include the goal scorers or match reports in your SMS reply to Full-Time.

Goalscorers should be added on Full-Time after the match as part of the online match statistics reporting (see separate guide).

### Version history

1.0	Original document	28 Aug 20