



OXFORDSHIRE YOUTH FOOTBALL LEAGUE

Power Play (small-sided football)

Power Play

The FA Power Play option for small-sided football matches (5v5 and 7v7) will be in operation at Under 7 and Under 8 for the Autumn League and Winter-Spring League.

During a match when the goal difference reaches 4, the losing team may bring on an additional player [power play stage 1].

At the point the goal difference falls back to 3, the losing team must withdraw the additional player (this can be any of the players from the losing team on the pitch).

If the goal difference reaches 6, the losing team may bring on another additional player (taking the total up to 2 additional players) [power play stage 2].

At the point the goal difference falls back to 5, the losing team must withdraw one of their additional players (this can be any of the players from the losing team on the pitch). At the point the goal difference falls to 3, the losing team must withdraw their final additional player (this can be any of the players from the losing team on the pitch).

Example

Match score	Process	Player Numbers	
Red Team 3-0 Blue Team	No Change	5v5	7v7
Red Team 4-0 Blue Team	POWER PLAY STARTS Blue Team bring on one extra player	5v6	7v8
Red Team 4-1 Blue Team	POWER PLAY ENDS Blue Team remove one player	5v5	7v7
Red Team 5-1 Blue Team	POWER PLAY STARTS Blue Team bring on one extra player	5v6	7v8
Red Team 6-1 Blue Team	No Change	5v6	7v8
Red Team 7-1 Blue Team	POWER PLAY STAGE 2 STARTS Blue Team bring on another extra player	5v7	7v9
Red Team 7-2 Blue Team	POWER PLAY STAGE 2 ENDS Blue Team remove one extra player	5v6	7v8
Red Team 7-3 Blue Team	No Change	5v6	7v8
Red Team 7-4 Blue Team	POWER PLAY ENDS Blue Team remove final extra player	5v5	7v7